

## English

*Key text: Planet Omar: Accidental Trouble Magnet & The King of Fishes*

We will learn a wishing story called The King of Fishes and write our own wishing story.



We will also read Planet Omar as our class novel during this half term.



## History

This half term, we will learn where in the world the Indus Valley civilisation existed.

We will also describe some key features of this early civilisation and some of the artefacts that have been discovered.

## Art/DT

This half term, we will be developing an understanding of shading and drawing techniques to create botanical inspired drawings.



## RE

We will explore the concept of miracles in different religions and learn about different perspectives on miracles, including scientific explanations.



# Year 3 Curriculum Map Spring Term 1

## Values Relationships

Friendship  
Trust  
Empathy

**Key Date: Safer Internet Day 11th February 2025**

**Reminders: Please make sure your child is reading daily and completing all their homework.**

## Music

We will be learning to play Glockenspiels.



## Science

We will learn how we see light and understand how light is reflected from surfaces. We will also learn how shadows are formed and investigate the best material for blocking a light source.

## French

In French, we will be learning the days of the week, months of the year and how to say our own birthday.

## Maths

We will continue with multiplication and division focusing on multiplying and dividing by 4 & 8. We will also begin to learn how to multiply and divide 2 digit numbers by a 1 digit number.

It will be useful for children to practise their tables on TT Rockstars and Purple Mash.

## PE

We will learn and develop shapes and circles and create sequences of movement.

### P.E. Lesson Days

Chestnuts - Monday & Tuesday

Acorns - Monday & Wednesday

Pinecones - Monday & Thursday



## PSHE

This half term, we will identify our dreams/ambitions and new learning challenges, working out the best ways to achieve them.

## Computing

Year 3 will continue to explore the concept of sequencing in programming through J2code. They will use a selection of motion, sound, and event blocks to create their programs.